A Scenario-Based Functional Testing Approach to Improving DNN Performance

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Outline

1. Background
2. Related Work
3. Proposed Methodology
4. Case Study
Scenario-based Testing (SBT)

- Machine learning (ML), especially deep neural networks (DNNs), has been increasingly employed by critical applications:
  - Security protection
  - Autonomous vehicles
  - Communication and cloud/edge computing,
  - Medical research, etc.
- Necessary to perform extensive testing covering the complete variety of possible scenarios that the system may encounter
- Scenario-based testing (SBT):
  - To split test cases into a number of subsets so that each subset tests the system on one possible operation scenario
  - To assess and evaluate the performance of the system on one scenario at a time
- In traditional software engineering
  - Widely used
  - Proven to be efficient and effective
  - Required by standards for safety critical systems (e.g. ISO 26262)
SBT for ML Applications

- Current state of art:
  - Active in the research on testing autonomous vehicles
  - Limited to verification and validation testing of functional safety
  - Focused on test cased generation: e.g. on traffic conditions, road layout, etc.
  - Effectiveness and efficiency: unknown
  - Very limited in testing other ML applications

- The challenges:
  - Traditional software: Test $\rightarrow$ Detect Bugs $\rightarrow$ Debug $\rightarrow$ Quality Improved
  - ML models (DNN):
    - Models cannot be “debugged” via manual editing the model
    - Model retraining with error-inducing data
      - In sufficient number of error-inducing data
      - Error-inducing data may not indicate real weakness of the model
      - Improving performance on one scenario cause performance decrease on others

\[\text{It is required by ISO 26262}\]
Proposed Solution

- **Methodology level**
  - A process based on the principle of exploratory testing methodology
  - Achieving test efficiency through datamorphic testing methodology

- **Technical level**
  - Employment of transferred learning / continuous learning techniques to improve ML model performance
  - Uses of data augmentation techniques to improve test efficiency and effectiveness
Related Work 1: Methods and Processes

- Scenario-based testing methods and processes
  - Use-cased driven OO methodology
    - Scenario is a linear sequence of interactions with the SUT
    - Scenarios are modelled in use case diagram, activity diagrams, scenario descriptions (e.g. user stories), behavioral descriptions, etc.
  - Test cases are derived from scenario descriptions/models
- Testing autonomous vehicles
  - ISO 26262:
    - Scenario plays the central role of testing functional safety
    - Waterfall process model
    - *Earlier versions*: based on traditional software engineering methodology
    - *Current version*: inherited the conceptual model of its earlier versions
  - Menzel, Bagschik and Maurer [2018]:
    - *Functional scenario*: natural language description by domain experts
    - *Logic scenario*: formally specified by a set of state variables and their value ranges
    - *Concrete scenario*: each state variable is assigned a specific value -> test cases
  - Much work reported on deriving scenarios for testing AV (See, e.g. [Ding 2023] for a survey)
  - Zhu et al. [2018, 2019]: Datamorphic testing: a scenario-based approach to develop test systems
Related Work 2: Key Techniques

Test oracle problem
- Metamorphic testing
- Datamorphic approach (mutational metamorphic relations [Zhu 2015, Zhu 2018])

Test case generation
- Data augmentations to generate synthetic test data from real data, e.g.
  - Tian et al.: DeepTest [2018], image editing + Fog, rain effect, used photoshop
  - Zhang et al. [2018], DeepRoad, used GAN for testing AV
  - Zhu et al. [2018, 2019], used AttGAN to generate test cases for face recognition
  - Hasirlioglu and Riener [2020], developed a digital augmentation algorithm for rain effect
  - Musat et al. [2021], simulated the combinations of multiple weather conditions

Test adequacy and coverage
- Scenario coverage:
  - Coverage of all scenarios (all functional safety requirements) widely used in testing AV
  - Zhu et al. [2018, 2019]: 1’st order mutant coverage, high order mutant coverage, mutant combination coverage, etc.: different levels of combination of operation conditions.
- Neural network structural coverage:
  - Pei et al. [2017] Neuron coverage; Ma et al. [2018] Neuron output coverage; Sun et al. [2019] Neuron decision coverage; Xie et al. [2022] Neuron path coverage, etc.
Proposed Methodology

The proposed testing process is an iterative cycle of the following

- **Assumption:**
  Identifying scenarios in which system’s performance needs improvement

- **Diagnosis:**
  Confirming the assumptions via further testing ML model on the suspected scenarios
  - Analysing ML model’s performance statistically on suspected scenarios
  - Confirming the assumption based on test results

- **Treatment:**
  Retraining the ML model with additional training data that target the diagnosed weak scenarios

- **Evaluation:**
  - Testing the treated ML model after retraining
  - Evaluating the effect of the treatment
Key Technical Problems

- How to treat a ML model on a specific weak scenario without causing side-effects (e.g. performance decrease on other scenarios)
  
  - *Transfer learning:*  
    To apply a transfer learning technique, i.e., to use the existing model as the base for retraining
  
  - *Targeted training:*  
    To use a set of training data that represent the scenarios to be treated
  
  - *Prevention of side-effect:*  
    To include a subset of the original training data in the retraining dataset to prevent the so-called *forget* effect

- How to conduct test efficiently (especially the problem of lack of data)?
  
  - Uses of data augmentations to generate synthetic data for both training and testing
Case Study: Autonomous Racing Car

Formula SAE Competition
- Designing and building a fully autonomous vehicle from the ground up
  - a base vehicle provided by the competition
  - a custom array of sensors
  - software to control the vehicle
- The driving tasks:
  - straight-line acceleration
  - a single lap of a track
  - figure-of-eight
  - a 10-lap timed event

The course is marked out by coloured traffic cones demarcating the circuit boundaries
- yellow and blue cones on left and right, respectively
- orange cones to dictate other features (e.g., start/finish lines, stopping areas etc)

The perception system
- Function: detect and identify the location and colour of each cone
- Consequences of error:
  - a slow lap
  - hitting a cone: a time penalty, and the misplaced or knocked-over cone makes a subsequent lap more challenging
  - the vehicle veering off course, failure to complete the event
The Perception System

• A custom trained YOLOv5 instance of “S” scale (training dataset: 644 images)
• Developed by OBR Autonomous Team
Testing Model $M_0$

- **Test dataset:** 100 Images from a setup track on the campus with some dark images, objects in shadow, sun beam, etc.

- **Performance:**
  - Precision: 93.01%
  - Recall: 92.12%
  - mAP@50: 90.13%

- To further improve the performance, the errors made by the model were manually inspected.
- The problem is identified that many of the errors were in the situation when the picture was taken in a poor lighting condition and weather conditions.

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### Definitions of the Performance Metrics

<table>
<thead>
<tr>
<th>Metric</th>
<th>Definition</th>
</tr>
</thead>
<tbody>
<tr>
<td>Precision</td>
<td>The percentage of recognised cones that are correct with IoU = 0.5</td>
</tr>
<tr>
<td>Recall</td>
<td>The percentage of cones that are recognised with IoU = 0.5</td>
</tr>
<tr>
<td>mAP@50</td>
<td>The average precisions over all images, which the area under the precision-recall curve with IoU = 0.5</td>
</tr>
</tbody>
</table>
Suspected Weak Scenarios

- Bright. The input image to the perception system is in a very bright lighting condition.
- Dark. The input image is in dark lighting condition.
- Flare. The input image is of flaring lights.
- Rain. The image is in a raining weather condition.
- Fog. The image is in a fog weather condition.
- Water. The image is in the situation when water is splashed on the camera lens.
- Speed. The input image is when the vehicle is moving fast.

These operation conditions were insufficiently represented in the training and testing datasets due to difficulty in the collection of such data and the expense in labelling.
### Generation of Test Datasets

- Seven datamorphisms are developed
  - by using the data augmentation library of the open-source projects Automold;
  - one for each scenario
- Each datamorphism is applied to 100 images in the test dataset

#### Datamorphisms for Testing $M_0$

<table>
<thead>
<tr>
<th>Name</th>
<th>Specification</th>
<th>Implementation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bright</td>
<td>Change the brightness of the image upwards</td>
<td>Set the bright coefficient = 0.9</td>
</tr>
<tr>
<td>Dark</td>
<td>Change the brightness of the image downwards</td>
<td>Set the darkness coefficient = 0.4</td>
</tr>
<tr>
<td>Flare</td>
<td>Add flare areas to the image</td>
<td>Add a flare layer</td>
</tr>
<tr>
<td>Fog</td>
<td>Add fog effect to the image</td>
<td>Set the fog coefficient = 0.4</td>
</tr>
<tr>
<td>Rain</td>
<td>Add rain effect to the image</td>
<td>Add raining effect</td>
</tr>
<tr>
<td>Speed</td>
<td>Blur the image as if shot when camera is moving</td>
<td>Add a speedy effect</td>
</tr>
<tr>
<td>Water</td>
<td>Add water splash effect to the image</td>
<td>Add blurry effect and a layer of water drops</td>
</tr>
</tbody>
</table>
Effects of Data Augmentations

(1) Original  (2) Bright  (3) Dark  (4) Flare

(5) Fog  (6) Rain  (7) Speed  (8) Water
The test results confirmed the suspicion that the model $M_0$ performed less satisfactory on these scenarios.
Improving Model $M_0$

- Use $M_0$ as the base model

- Training dataset:
  - Synthetic data: Apply each datamorphism to 10% original training data selected at random
  - Original training data: 10% selected at random

- Result ($M_1$) improved on overall performance by 1.61 points on mAP
Testing Model $M_1$

- The performance of model $M_1$ slightly decreased on the scenarios of Speed and Water.
- The test cases on which the model fails were inspected and problem identified
  - The models did not detect orange-coloured cones so well as other coloured cones
- The model is statistically analysed of its performance on detecting different coloured cones
Improving Model $M_1$

- **Datamorphism** *OrangeCone*
  - **Function**: to transform blue cones in images into orange cones
  - **Implementation**: Python code to manipulate images

- **Models** $M_{2,x}$
  - Base: $M_1$
  - Training data:
    - *Original training data*: 10% selected at random
    - *Synthetic data*: applying datamorphism *orangeCone* to 10%, 20%, …, 50% of original training data selected at random

- **Model** $M_{2,R}$
  - Base: $M_1$
  - Training data:
    - 145 images of real pictures of that contain orange cones
    - 10% of the original training data selected at random
Evaluation of Models $M_{2.x}$

- The best model: $M_{2.3}$ ($= M_3$)

- The performance of detecting orange cones improved from 50% to 65.84% (by > 30%) on mAP.

- The performance of detecting other coloured cones remain the same.
Observations

- The performance of DNN models can be improved effectively through SBT following the iterative process proposed in this paper
  - There is still space for $M_3$ to improve
  - ML model are inevitably imperfect
  - Is there a limit for performance improvement?

- Synthetic data generated by applying augmentation to train machine learning models can achieve a performance as good as natural data
  - Developing and applying datamorphisms are cost efficient to generate both training and testing data
  - Data augmentations that are not 100% preserving semantics can still be cost-efficient

- More training data does not necessarily imply better performance
  - Model $M_{2.3}$ is better than $M_{2.4}$ and $M_{2.5}$

- Transfer learning techniques (esp. rehearsal-based methods used in the case study) are useful to prevent “catastrophic forgetting”
Conclusion: Summary

- Iterative process: *Symptoms* $\rightarrow$ *Diagnosis* $\rightarrow$ *Treatment* $\rightarrow$ *Evaluation*

- Scenario-based testing
  - A subset of test cases to represent one operation scenario
  - Testing on different scenarios separately and compare with each other statistically
    - *In diagnosis stage*: To confirm in which scenario the model is weak in performance
    - *In evaluation stage*: To check if performances are improved on treated scenario and not decreased on other scenarios

- Use of synthetic data
  - To generate scenario-based test datasets
  - To generate training datasets targeting weak scenarios

- Improving performance: Treatment on weak scenarios
  - Transfer learning with rehearsal
    - New training data on the treated scenario + a subset of original data selected at random
Conclusion: Future Work

- Further development of Morphy to provided more support to test automation
  - The case study is conducted with the Morphy testing tool
- Further case study to improve the performance of the perception system and other components of the autonomous racing car
  - Control component, path planning component, etc.
- How to improve ML model’s performance based on test results is a big research question for software testing community
  - Transfer learning / continuous learning techniques seem promising
  - How to prevent catastrophic forgetting is the key
Acknowledgement

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